

West Des Moines Soccer Club Premier Games
April 7-9, 2006
Ages U11-U14

RULES & REGULATIONS

LAWS OF THE GAME

FIFA rules apply, unless otherwise stated below.

TEAMS

- No more than 18 players are allowed on a roster for U13 and U14 where play is 11 v 11.
- No more than 14 players are allowed on a roster for U11 and U12 where play is 8 v 8.
- 3 guest players are allowed per team.
- Out of state USYSA teams must provide travel papers.
- All teams must be registered with their State or National Association.
- Players must have a valid USSF/USYSA or US Club Soccer ID card.
- Medical releases must be provided. In addition, a copy of player insurance cards must be provided for US Club Soccer players.
- Guest player forms must be supplied as required by USYSA state associations. US Club players must be on your official US Club roster.

DURATION OF GAME/BALL SIZE/AGE DIVISIONS

Age Division	Date of Birth	Duration of Game	Ball Size
U-11	Players must be born on or after 8/ 1/94	30 minute halves	4
U-12	Players must be born on or after 8/1/93	30 minute halves	4
U-13	Players must be born on or after 8/1/92	30 minute halves	5
U-14	Players must be born on or after 8/1/91	30 minute halves	5

UNIFORMS AND EQUIPMENT

Each player must wear shin guards and an official uniform with a number on the back. Where uniform color is similar, the designated home team will change colors. Home team is listed first.

SUBSTITUTION (UNLIMITED)

- After a goal by either team
- Before a goal kick for either team
- Before a throw-in for the throwing team only
- At half-time
- In case of injury or any stoppage of play—with referee's permission

EJECTION/MISCONDUCT

- A player or coach ejected from a game will be ineligible to participate in the team's next tournament game.
- No substitution will be permitted for an ejected player.
- Coaches are responsible for the conduct of their respective team's spectators. Abusive language and actions by spectators will not be tolerated. The referee has the authority to verbally warn, caution, or send away a coach for the conduct of the spectators.
- Any player, coach, or spectator involved in a fight may be ejected from further participation.
- Misconduct by any player, team, coach, or spectators (including red and yellow cards) will be reported to the appropriate home state soccer association and club of the player or team. The home state association and club shall have responsibility for taking any additional action relating to any behavioral matters, except referee abuse, arising from the tournament games.
- Referee abuse shall be reported to the Iowa Soccer Association.

FAILURE TO SHOW - FORFEITS

- A minimum of seven players constitutes a team.
- A five (5) minute grace period will be extended beyond the kickoff time before a forfeit will be declared. The Tournament Director will make the final decision if a forfeit shall be allowed depending upon extenuating circumstances that may have prevented a team from making the game on time. If a forfeit is determined, the winning team will be awarded a score of 3-0 and will receive the appropriate points for that score.

PROTESTS

No protests will be allowed.

GAMES PLAYED & SCORING FORMAT—Divisions with 8 Teams

Each team will play 4 games. The first 3 matches for each team will be bracket games. The 4th match will be determined by having the first place teams from each bracket play each other, 2nd place teams play each other, etc. Standings for seeding the teams in the 4th match will be determined using the point system below.

Awards will be given to the first and second place teams in each age division. First and second place will be determined by the outcome of the 4th game played the two teams that finished 1st in their bracket.

GAMES PLAYED & SCORING FORMAT—Divisions with 12 Teams

Each team will play a minimum of 4 games. There will be 3 brackets—bracket A, B, and C—with 4 teams in each bracket. The first 3 matches for each team will be bracket games. The 4th match will be determined by pairing teams as follows:

- The 1st place teams in each bracket will advance to semi-final games, along with a wild card from one of the brackets. The wildcard will be determined from the remaining teams based upon the point system below. In the semis, if the wildcard comes from bracket A or B, the winner of A will play the winner of B and the winner of C will play the wildcard, otherwise the winner of A will play the wildcard and the winner of B will play the winner of C. The winners of each of the semi-final games will advance to the championship game.
- The remainder of the teams will be paired against equal place finishers with the exception that the 4th place finisher in the bracket that produces the wildcard will be paired against a 3rd place finisher.
- A team's placement after bracket play will be determined by the point system below.

Awards will be given to the first and second place teams in each age division determined in the championship game.

POINT SYSTEM & TIE BREAKERS

Point System for bracket play (determines standings for the 4th match).

Win – 3 points

Tie – 1 point

Loss – 0 points

Red card – minus 1 point

Tie Breakers. At the conclusion of bracket play, these criteria will be used to break any ties in the order listed:

- A. Head to head competition (not criteria if more than 2 teams are tied)
- B. Goals scored minus goals allowed (maximum of 3 goal differential per game, example - a score of 7-1 would be calculated as 4-1)
- C. Fewest goals allowed
- D. Fewest red cards
- E. Most goals scored (maximum of 3 per game)

If the teams are still tied after using the above criteria, the placement of the tied teams will be determined by the taking of penalty kicks.

INCLEMENT WEATHER/CANCELLATIONS

The West Des Moines Soccer Club has the right to shorten and/or cancel matches due to climatic conditions or other acts of nature which are beyond our control.

CANCELLATION POLICY

The following refund schedule will apply if the West Des Moines Friendship Games are not played due to a cancellation for any reason stated in the previous section:

- If zero games are played, 50% of the fees will be refunded.
- If only one game is played, 25% of the fees will be refunded.
- If two or more games are played, \$0 of the fees will be refunded.

DIRECTOR AUTHORITY

For any rules not specifically stated above, the director has the authority to establish rules.